SDG 16 - oriented projects

- BULGARIA
- CZECH REPUBLIC
- DENMARK
- ESTONIA
- FINLAND
- ITALY
- LATVIA

BULGARIA

"Sustainable development goals and migration"[1] **(SDG 16)**

The project aims to contribute to the achievement of the Sustainable Development Goals in the countries of the European Union by raising the awareness of EU citizens and decision-makers. By the end of the project, 26,000 people and 980 journalists from at least 7 EU countries should be aware of and able to inform the public about the implementation of Sustainable Development Goals, as well as the links between them and migration processes, and will aim to cover the most at least 2,800 representatives of institutions and raise the awareness of at least 6.5 million European citizens on the subject.

CZECH REPUBLIC

Libraries lend books, but you can have fun and learn (SDG 3, 4, 11, 12, 16, 17)

Libraries offer breakfasts, leisure universities, community gardens, folklore and local traditions. Within library premises you can create, realise a project, learn how to program, play chessboard, meet new people or just sit with a book or a magazine. Through their activities, libraries develop all of the eight key competences for lifelong learning defined by the European Reference Framework.

"What the library can do" is a website offering a map of specific community and educational activities throughout the Czech Republic and all types and sizes of libraries. Originated by the programme Social Innovations in Libraries funded by the ESF for the years 2017-2020, the project was supported by the European Union under the Employment Program. Its continuation and development is funded by the

---

[1] https://bpid.eu/product/faces-of-migration

Ministry of Culture of the Czech Republic under the VISK1 program for 2021 in the project Library Development Strategy: from methodology to practice (16033/2021 OULK-OLK).

Library Development Strategy 2021-2027 (with a view to 2030) – national strategic plan (adopted by the government in July 2020), prepared under the Ministry of Culture (SDGs 3, 4, 11, 12, 16, 17)

Libraries are designated as:
-   pillars of civil society development and natural centres of communities,
-   educational and education-based institutions,
-   guardians of cultural and knowledge based wealth.

Activities for librarians consist of:
-   year-round educational cycle for libraries on SDGs, officially supported by UN Information Centre Prague, Ministry of Culture, Ministry of Environment and Czech Commission for UNESCO,
-   developing a knowledge base in Trello notice board and a website,
-   networking libraries which are interested in the SDG topic: map of libraries, Facebook page and group,
-   networking with other organisations and stakeholders: KUMU map of topics, initiatives and inspiration,
-   sharing know-how and examples of good practice.

Several libraries offer breakfasts, leisure universities, community gardens, folklore and local traditions. Within library premises you can do something you like, you can realise a studio project, learn how to program, play chessboard, know new people or just sit with a book or a magazine.

DENMARK

Project Title: DB2030 Network2 (SDGs 4, 11, 16 and 17)

Content: A National 2030 Network of cross-disciplinary character including libraries, NGOs etc. is working to stimulate 2030 activities in the library environment in Danish municipalities, thus supporting 2030 initiatives at both national and local level.

Methodology: The DLA2030 Network (DB2030 Netværk) has been established since 2019 as an informal network and is now counting more than 210 members on a national scale. A number of meetings / conferences have been organised to create awareness about and/or support SDGs in the last three years; more are in the pipeline.

Outcome (expected): A strong 2030 focus in the work of the public libraries in Denmark wherever relevant also affecting the internal library organisation. Externally libraries extend their role in addressing SDGs in municipalities, local schools and other institutions as well as in local associations and individual citizens.

---

[2] https://www.facebook.com/groups/706609713106254

ESTONIA

MUIS2 15 (SDG 4, 9,10,11,12,16)

The National Heritage Board is developing a new information system for museum collections, the aim of which is to provide better and more user-friendly access to Estonian museum collections and to create a modern solution for museums that supports the preservation and management of museum collections.

Bürokratt / KrattAI (SDG 1, 3, 4, 8, 10, 11, 16)

#KrattAI is envisioning how digital public services should work in the age of Artificial Intelligence (AI). #KrattAI will be an interoperable network of AI applications, which enable citizens to use public services with virtual assistants through voice-based interaction. #KrattAI is not just an IT project to create an Estonian state virtual assistant, i.e. an user interface - although this may be necessary as an intermediate step. Instead, #KrattAI will, in the future, allow people to get everything they need from one device and through a virtual assistant in one communication session. #KrattAI is thus an interoperable network of public and private sector AI solutions, which from the user's point of view, acts as a single channel for public services and information.

Most of the time, people don't know which public agency to contact and they do not have an overview of their own obligations and of the opportunities offered by government.

Future benefits: People will communicate with the government 24/7; thanks to the interoperability of bots, it will be possible to have access to direct contacts efficiently between different government agencies.

#KrattAI will include the following steps:
- Analysis and PoC on the use of alternative channels,
- Classification of citizen messages: analysis and PoC,
- Analysis and PoC of eesti.ee national mobile app,
- Speech synthesis,
- Information extraction,
- Consent management platform,
- Cooperation with companies,
- Cooperation with Finland (#KrattAI and AuroraAI).

Massive digitalisation of Estonian cultural heritage, including printed material (books, newspapers etc) 16 (SDG 1, 3, 4, 9, 10, 11, 12, 16)

The Ministry of Culture prepared an action plan for the digitisation of cultural heritage. Its objective is to make one third of the cultural heritage stored in our memory institutions digitally accessible by 2023 and to upgrade the infrastructure for storing information in the memory institutions.

The action plan largely focuses on the heritage from 1900 to 1940. Documents, publications, photographs, films and objects are being digitised. The objective is to make key choices in terms of cultural heritage, and not to digitise the entire cultural heritage.

The objective of the action plan is to make the following digitally accessible by 2023: 3% of the documentary heritage, 32% of artefacts; 60% of both film and photographic heritage and 28% of printed heritage; i.e. about 33% of our entire cultural heritage. The total cost of the project is €9.02

million, of which €8.19 million will come from the planned European Union structural fund investments. The action plan was prepared in cooperation with the Ministry of Culture, the Ministry of Economic Affairs and Communications, and the Ministry of Education and Research.

The project runs from 2019 to 2021. All relevant parties to the new lending service (libraries, users, Ministry of Culture, Ministry of Education and Research, local municipalities) are included in the project through various advisory bodies. Books on the Move is funded by Enterprise Estonia and their Innovation Procurement Program in the amount of EUR 333,332.50.

FINLAND

Sustainable Library 2030 road map (SDGs 1, 3, 4, 7, 9, 10, 11, 12, 13, 16, 17)

During the spring of 2020, the Oulu City Library prepared an action plan for sustainable development, the Sustainable Library 2030 roadmap. The plan is based on the objectives of the UN Agenda 2030 and the eco-promises prepared by the City Library in 2015. When preparing the roadmap, it was also ensured that it was in line with the objectives of the City of Oulu's environmental program, Towards a Carbon-Neutral Oulu 2026, which entered into force in autumn 2019.

The Sustainable Library 2030 roadmap recorded the most important areas for development in the near future (2020-22) and prepared a detailed implementation plan for them, as follows:
a) Promoting environmental awareness. The aim is to increase the environmental awareness of both customers and staff through the various means of environmental communication available. The aim is also to increase library's visibility as an ecological actor by communicating externally about the library's own responsible activities;
b) Reducing the environmental impact. The aim is to review the library's energy use, logistics, recycling and collection practices and to reduce the environmental impact of their activities, as well as to reduce the use of unnecessary plastic;
c) Responsible construction. In order to reduce the ecological footprint of library properties, the aim is to take ecology into account in connection with renovations and new construction, in the entire construction process - from design to the building. The aim is to design and implement the most energy-efficient facilities possible and to pay attention to environmental friendliness in all solutions related to practical equipment and interior design. Responsibility in construction is also reflected in e.g. involving customers and staff in the planning of future facilities.[3]

ITALY

NewsGuard and the Italian Digital Media Observatory (SDGs 16.10)

PeopleNewsGuard is the Italian Digital Media Observatory, the consortium selected by the European Commission to combat disinformation in Italy. In the consortium, besides NewsGuard, there are Luiss University, the University of Rome Tor Vergata, RAI, the fact-checking organisation Pagella Politica, the research and consultancy company T6 Ecosystems and two leading organisations in the media and telecommunications sectors GEDI and TELECOM.

---

[3] https://www.ouka.fi/documents/78400/596635/Kest%C3%A4v%C3%A4+kirjasto+2030+-tiekartan-tiivistelm%C3%A4.pdf/542f3a4b-737e-4147-b3ad-3865a96dd074

NewsGuard will contribute to the projects of the consortium, led by Luiss University, by providing data and analysis of the sites that publish news and information in Italy, with the aim of detecting, analysing and tackling the disinformation campaigns that spread across the national and European territory.

NewsGuard provides reliability ratings and fact sheets for thousands of news and information sites. NewsGuard analyses all news sites that account for 95 per cent of online engagement in the US, UK, Germany, France and Italy. The browser extension is available free of charge on Microsoft's Edge thanks to a partnership with Microsoft. Hundreds of public libraries around the world have free access to the NewsGuard browser extension, giving their users more context to the news they encounter online. Several libraries in Italy (e.g. Public Library Of Milano) are using NewsGuard devices.

LATVIA

Creation of Network of Family Digital Activity Hubs for Wellbeing and Education Support in Eastern Aukštaitja and Southern Latgale (Network-DigiHubs)[4] (SDG 4, SDG 9, SDG 16, SDG 17)

Technological leaps bring major changes in the society. The lack of digital literacy skills is becoming a capital problem. The Organisation for Economic Co-operation and Development (OECD) has carried out several investigations which show that, even though the general competences of the population in the Baltic region are sufficient, problem-solving skills invoking technologies are less than average.

With a purpose to reduce this problem, 4 libraries from Utena, Zarasai, Daugavpils and Preili joined forces for a project (the project is funded by Interreg V-A Latvia-Lithuania Programme 2014-2020). Its objective is to adapt different library practices and use those as a base to create a new public service – Family Digital Activity Hubs (DigiHubs). DigiHubs would serve as technology cognition centres to people of various age, gender and social status. The project was implemented in the period 2017-2019.

Debate Your Issue (DYI)[5] (SDGs 4, 16)

Every democracy needs citizens who ask critical questions, who are not afraid to express their views, but who also know how to listen to the opinions of others and how to respond to them in a matter-of-fact and fair way.

The aim of the project Debate Your Issue (DYI) is to strengthen the awareness of young Europeans (18-25 years old) on the topics of politics, democracy, tolerance and their threats: disinformation, intolerance, polarisation and hate speech. Debate can teach young people how to stand up for their opinions and views in a well-founded and convincing manner. Furthermore, by dealing with relevant socio-political questions in a critical manner, it contributes to political education in the targeted region.

The project activities include debate training programs and competitions, adaptations of a methodological approach, joint publications, providing open and effective tools for counterbalancing the rising polarisation and disengagement of young people in six European countries (Belgium, Czech Republic, Latvia, Lithuania, Poland, Serbia). During the project the young people will access knowledge of relevant socio-political issues, and acquire skills of the art of debate. In the second part of the

---

[4] https://latlit.eu/creation-of-network-of-family-digitalactivity-hubs-for-wellbeing-and-education-support-ineastern-aukstaitja-and-southern-latgale
[5] https://www.lnb.lv/en/projects/debate-your-issue

project they will take part in a debate competition, in order to compete with their peers from other countries.

Young people in all six project countries are invited to apply for debate training and active participation in the project activities. The training will take place both in person and online, the project is developing recommendations for debate trainers, webinars for online observation, as well as infographics that will help many other young people to learn aspects of media literacy.

Project partners are Mediawijs (Belgium), Goethe-Institut Czech Republic (Czech Republic), National Library of Latvia (Latvia), International Youth Debate Alumni Association Lithuania (Lithuania), Kolegium Europy Wschodniej (Poland), Novo kulturno naselje (Serbia). Project implementation period will be from 03.02.2020. to 02.08.2021. The project is co-funded by the Erasmus+ programme of the European Union.